

91. The gaming device of claim 89, wherein said at least one processor is further programmed to increase an award by a predetermined or preselected amount if said another trigger event occurs.

92. The gaming device of claim 81, wherein said at least one processor, said memory, said at least one input element, and said display are contained within a single housing.

93. The gaming device of claim 81, wherein, following or concurrently with operation of said first logic circuit, said at least one processor is programmed to cause said display, by way of signals transported along carrier waves, to show said array, including symbols at their respective, assigned image sites.

94. The gaming device of claim 93, wherein, following or concurrently with operation of said fourth logic circuit, if said first trigger event has occurred, said at least one processor is programmed to cause said display to depict said a bonus game.

95. The gaming device of claim 81, further comprising a communication component configured to facilitate communication between said at least one processor and at least one processor of at least one of another gaming device and a central computer.

96. A gaming method, comprising:

responsive to placement of a wager, initiating a primary game by allowing a player to select at least one selected payline from a plurality of available paylines of an array of image sites;

randomly assigning symbols to said array of image sites;

evaluating each selected payline to determine whether at least one winning combination of symbols is present

thereon and, if at least one winning combination is present on a selected payline, providing an award to the player;

evaluating each selected payline to determine whether a trigger event has occurred;

for each selected payline on which a trigger event has occurred, initiating a bonus game on a bonus payline, said bonus game including altering replacing a symbol at at least one image site of said selected payline; and

evaluating said bonus payline to determine whether at least one winning combination of symbols is present thereon and, if at least one winning combination is present on said bonus payline, providing a bonus award to the player.

97. The gaming method of claim 96, wherein said initiating said primary game comprises initiating a stud poker game.

98. The gaming method of claim 97, wherein said evaluating each selected payline to determine whether a trigger event has occurred comprises evaluating each selected payline to determine whether a trigger card is present thereon.

99. The gaming method of claim 98, wherein said evaluating each selected payline to determine whether a trigger card is present thereon comprises evaluating each selected payline to determine whether an "Ace of Spades" symbol appears thereon.

100. The gaming method of claim 98, wherein said initiating said bonus game comprises initiating a draw poker game.

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